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Website Prototype Development on Management Information System for E-commerce and Services

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Abstract— Currently, the sales system is overgrowing. The concept of selling that was done manually (which is still less than optimal) becomes electronic (e-commerce). System development requires a digital platform. This platform must be able to carry out all activities that were carried out before (manually), such as collecting documents, recording transactions, and reporting. Besides, the e-commerce platform can provide support and increased performance in the sales process, both in checking stock items, transaction reports, and services. Besides, this optimization can provide services precisely and quickly to consumers. A management information system concept is needed to carry out e-commerce and services with integrated data and be stored in its development database. This prototype concept requires a method for website development. The method used is a waterfall. Website design uses the Hypertext PreProcessor (PHP) programming language and MySQL database. The design model uses two concepts: entity-relationship diagrams (ERD) and data flow diagrams (DFD). The result is a website and e-commerce services that can be accepted by users and e-commerce organizers with tests that have been carried out. System testing uses Blackbox and Whitebox testing, each of which results can be used to implement e-commerce sites and services. The website can assist officers in service and e-commerce and make it easier for officers to determine the target and service status.

Keywords— E-commerce, Management Information System, Service, Waterfall, Website

I. INTRODUCTION

The development of trading companies today is very rapid. Various new platforms have emerged and can provide benefits in transactions [1]. The cause is the development of information and communication technology. Trading is often carried out manually (offline) [2], with bartering [3] and face-to-face [4]. People come to a shop or company to make transactions in person (face to face). Offline trading relies

heavily on time and space for transactions. The person or organization changes the trading pattern that can be reached by, anytime, anywhere. It has currently developed using the internet platform, often referred to as e-commerce [5]–[7].

Many studies are related to e-commerce [8]–[11] and its development [5], [12]–[14]. E-commerce is in the form of buying and selling activities for products and services or sending funds or internet-based data. E-commerce provides speed and speed of the buying and selling process without limits on time and space. So that many people develop and implement this platform. It has an impact from offline (manual) trading to online.

Website development influences the e-commerce process. The factors that influence electronic commerce are competitive intensity, company size, and competence [15]. Thus, the improvement of the sales system from offline to online helps increase company competitiveness. Besides, it is necessary to improve competence in the competition, which is currently mostly online.

Related research has been carried out by developing a desktop-based system using Delphi 7 and MySQL [16], [17], but the process is still offline. This limitation increases competence and competence in online development. Besides, other desktop applications are using Visual Studio and SQL Server [18]. Based on the development of sales, online is currently a very significant increase. It aims to improve the company with the rapid growth of technology today.

This study aims to develop an e-commerce prototype in the CV. MX Computer. The platform is developed based on a website that can simplify the existing process. Also, users can perform or get services according to the business processes of the organization. The platform developed can provide better, faster, more precise, and efficient service than the previous process. This platform was created using the waterfall method in the software development cycle. The reference used in this article is the development of information systems with the concepts of ERP and RAD [19].

This article discusses four main points: introduction,

methods, results and discussion, and conclusions. The introduction explains the background of the problem, literature review, and objectives. While the process of defining the development of e-commerce websites. The third section describes the results and discussion. Finally, in the fifth part, this section explains the conclusions and feature work.

II. METHOD

This section describes the methods and processes related to the process of developing an e-commerce website. The method used in developing the prototype is the waterfall method. Besides, the development concept uses several concepts, such as management information systems, websites, databases, and data flow.

A. Sample data and tools requirements

In the development of an e-commerce prototype using sample data from CV. MX Computer. Samples were taken by several methods, such as observation, interviews, and literature study. These observations use the process directly in place. The purpose of this observation is to determine the process and stages of sales that occur. Also, there is an interview process with employees. Interviews related to the system that happened and the development of a system prototype carried out. Regarding the result, it is necessary to conduct a literature study related to the development of e-commerce prototypes from all online and offline sources.

The development of e-commerce prototypes used website design tools with the Hypertext PreProcessor (PHP) programming language and a database with MySQL. The other devices can create design concept drawings for entity relationship diagrams (ERD) and data flow diagrams (DFD).

B. Management Information System and the Developments

Management Information Systems (MIS) is a system design in an organization related to resources, documents, technology, and management accounting in internal control strategies in business [20]. So that MIS is a collection of information system interactions for planning and controlling data in providing information for all levels of management.

In general, MIS can create information systems in data management, both storing, searching, and analyzing. The MIS is used to meet the needs of managers, staff, and customers. Thus, it is necessary to require information security, data integration, and data exchange.

One of the MIS developments in e-commerce is the activity of buying and selling products and services or sending funds or data via an electronic network (internet). This study uses the waterfall concept [22] for the development process of an e-commerce prototype. The waterfall flow is shown in Fig. 1.

Based on Fig. 1, this study uses a process flow with four main functions, namely, requirements analysis, design, implementation, and testing. The first stage is carried out to determine the needs of the system being developed. The process includes research related to the ongoing procedure and needs analysis in the development of e-commerce prototypes. Based on this analysis, the next step is designing. The design

is carried out using the DAD and ERD concepts. DAD describes the data flow in the system, which is represented by each activity processes that can be carried out. Meanwhile, ERD is a concept in the design of data (entities) used in designing tables in the database. The ERD concept provides information related to relationships between related entities and attributes (complement).

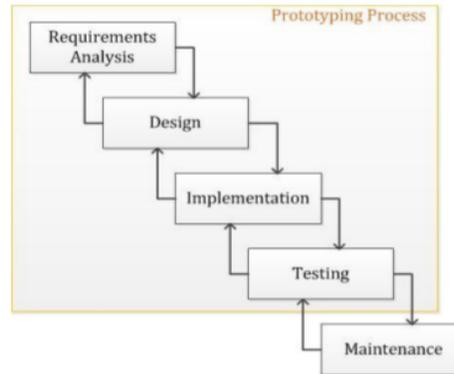


Fig. 1. The waterfall flow used in the development of e-commerce prototypes

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The implementation of the design is the application in the programming language PHP and MySQL. PHP is used for making e-commerce prototypes with the MySQL database. The performance of the system designed is then carried out by coding. The coding result is a website-based application. The website that has been created is subject to validation and verification so that the results of analysis, design, and implementation are interconnected and in sync.

The implementation result is a finished product. Before the implementation process, testing is necessary. System testing is carried out in two ways, namely Blackbox and Whitebox testing. Blackbox testing measures the success rate of the system based on the running of the application. Meanwhile, Whitebox testing tests the logic and content in the application.

III. RESULTS AND DISCUSSION

This section discusses the processes that have been carried out in developing an e-commerce prototype and its discussion. The results and discussion are in the form of system analysis, system design, system implementation (website application), and system test results.

A. System analysis (current system running and system requirements)

This study analyzed the system development process related to the current system and system development needs. The system currently running has two primary operations, namely service, and sales. The procedure service is carried out offline. Customers come to the shop and request for services. The services provided are in the form of receiving customer complaints and the process of repairing and responding to these complaints. This process must be conveyed directly to the technician for immediate processing with customer approval. The shop (marketing) will record service transactions. The service results are reported from the technician to the marketing for pricing to be conveyed to the customer.

The second procedure is sales, as is the case with the offline service procedure. Customers come to the shop to buy goods on the spot. If the item already exists, the customer can make a sales transaction. However, if the item does not exist, the customer can place an order in advance. After the goods are already there, the customer can return to the shop to make transactions for the item's purchase.

Based on these two processes, this shop still has shortcomings in making sales. Stores can only make transactions offline at a specific place and time. It is a reference for developing e-commerce prototypes to improve service to customers. Also, all data can be stored in a database that can be accessed anytime and anywhere.

This development requires two main requirements, namely: functional and non-functional. Applicable requirements are those that are directly related to the system. Thus, functional requirements must adjust to the users involved. The management information system's operational requirements in the service and e-commerce concept include input, transaction, and reporting processes. Meanwhile, non-functional requirements are supported in the system. These requirements emphasize the behavior properties of the system. The requirements needed are hardware and software. It is useful for analyzing the shortcomings and needs that must be met in system design.

B. System design and implementation (Website Application)

The e-commerce prototype developed was carried out by system design with two concepts, namely DFD and ERD. The DFD concept is illustrated with several drawings in general to specific and be created from the context diagram, up to the second level of DFD. The ERD concept is described to all entities associated with the analysis that has been done. Use ERD as a reference for creating tables in the database.

DFD in making an e-commerce prototype is depicted in five images starting from Figure 2. This design uses the rules from Valacich et al., (2012) [23]–[25]. Fig. 2 is a context diagram, which describes a general system overview, which consists of activities and data relating to the overall system.

Figure DFD is shown in Fig. 2 shows the data flow process starting from the context diagram (Fig. 2 (A)). The context diagram describes the system in general. The diagram aims to

describe the input/output relationship between the system and the outside world. E-commerce applications made by entities are marketers, technicians, customers, and leaders. The processes that occur in the design, in general, are data management, service (management and checks), and reports, each of which is clearly shown in the context diagram. In the context diagram, it only describes an entity, a process, and a relationship line. The next design uses the DFD level 1 concept (Fig. 2 (B)).

Fig. 2 (B) shows all entities' process details to the database system. All activities in the e-commerce system and services are described in more detail in this design. All entity components of the context diagram must match. Also, all of its activities are appropriate so that it becomes a sustainable system. In descending, existing processes at the first level DFD are lowered to the second level. At the second level, all operations are reduced to this level. The methods that are derived are material data (Fig. 2 (C)), transactions (Fig. 2 (E)), and reports (Fig. 2 (E)).

The principle of reduction in DFD is the same as the principle from context to the first level DFD. All entities that are related to the related process must be the same and appropriate (synchronous). So that from the design between contexts, DFD level 1 to level 2 (level n) must have the proper composition and activities.

In addition to DFD design, database design uses the ERD concept. This concept refers to the rules of Silberschatz et al. (2011) [25], [26]. The ERD showed in Fig. 3 (b) has three components, namely entities, relations, and constraints. Rectangles represent entities, rhombs represent relations. At the same time, lines/arrows depict the constraints. If only the line shows that the number is many, the arrow indicates the constraint value is one. The ERD is not equipped with any attributes. Attributes are directly converted into a table shown in Fig. 3 (b), a table relation. This table relation is used for e-commerce application databases and services as a storage area.

Implementation of the design in the form of an application coding results using PHP and MySQL. Performance is tailored to exist in business processes. The existing methods are data management, transactions, and reports. Data management in e-commerce is customer goods, services and sales, incoming goods transactions, sales returns, active status checks, and sales and service reports. E-commerce applications are designed according to the design, which can perform all activities on DFD. Besides, the MySQL database is designed according to the ERD concept and the table relations that have been created. A visual e-commerce prototype is shown in Fig. 4.

Fig. 4 is an illustration of the e-commerce application prototype being developed. All users can carry out activities according to the rules created and designed in the ERD and DFD concepts so that this prototype has adjusted the business process and is following the waterfall rules.

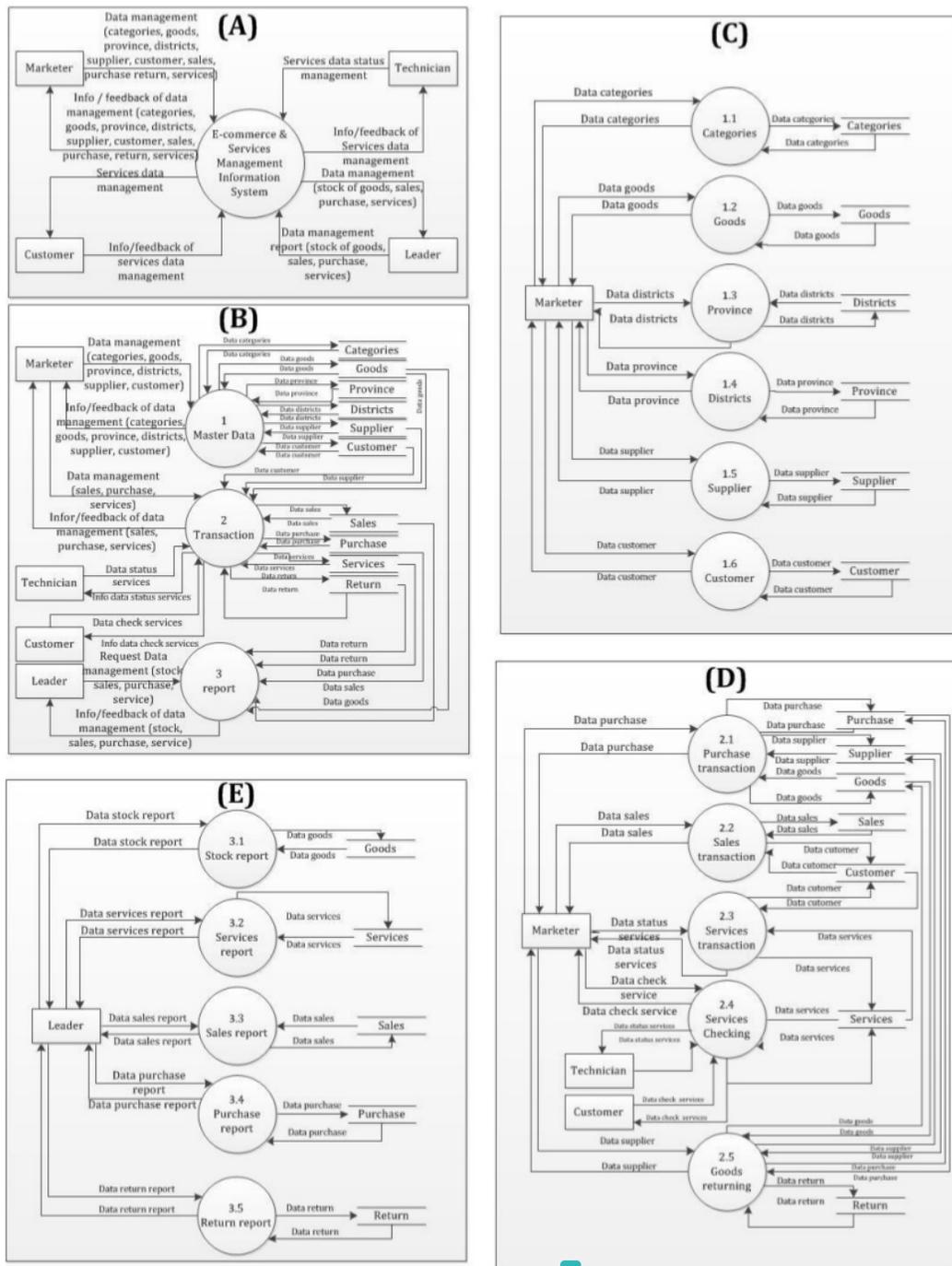


Fig. 2. Gambar DFD secara umum ke detail dengan (A) Diagram konteks (B) level 1 (C) level 2 proses 1 (D) level 2 proses 2 (E) level 2 proses 3 untuk rancangan aplikasi website (e-commerce)

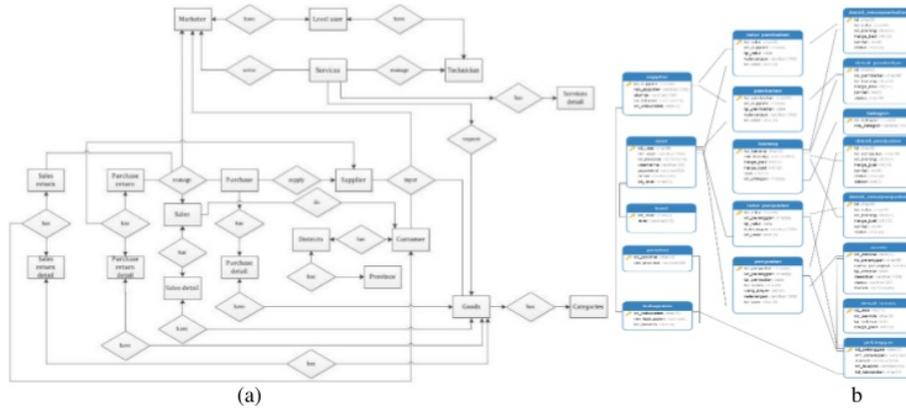


Fig. 3. Perancangan basis data dengan (a) konsep ERD dan (b) relasi tabel

<p>(a)</p>	<p>(b)</p>
<p>(c)</p>	<p>(d)</p>
<p>(e)</p>	<p>(f)</p>
<p>(g)</p>	<p>(h)</p>

Fig. 4. Implementasi aplikasi e-commerce dan service dengan manajemen data (a) barang, (b) pelanggan, (c) supplier, (d) servis dan penjualan, (e) transaksi barang masuk, (f) retur penjualan, (g) cek status aktif, dan (h) grafik laporan penjualan dan servis

The system testing process that is carried out ensures that all the concepts made in the prototype can carry out the process as they should. The test results show that the e-commerce website can run smoothly following existing business processes. Besides, the logic in the system also runs according to the rules. Thus, after testing, this prototype can be implemented. In line with that, it is necessary to carry out maintenance in its development.

IV. CONCLUSION

The prototype that has been developed contributes to the development of the e-commerce platform in handling buying and selling services. All transactions in sales can be done online to facilitate access, commerce, and services. This prototype platform makes it easier for all users, customers, servants, and leaders to run the application. All the features in the application have been tested, which can be accepted in the testing. In the future, this prototype platform can be implemented in related agencies. Besides, data security features with a secure sockets layer (SSL) is added for the encryption process.

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